Post Apocalyptic Mayhem: DLC - Chaos Pack Download] [full Version]



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About This Content

The Chaos Pack includes three new vehicles for the Apocalyptic Wasteland tracks in Post Apocalyptic Mayhem.

New Vehicles:

- The Fuzz! Even though the world has been destroyed and the only law survivors know is; kill or be killed, the 5-0 is still cruising your neighborhood, but this cop is not here to serve and protect, it's here to maim and destroy.
 - Weapons include:
 - **Boom Zoom**: Two incredibly violent six barreled grenade launchers that obliterates all vehicles in its path.
 - **Dough Boy**: Side launchers that release numerous explosive donut bombs that blow apart enemy vehicles.
 - **Road Block**: Numerous intimidating spike strips that rip apart any vehicle that comes in contact with them.
- TOW'er: This tow truck doesn't talk with a southern drawl and is not friendly with any race cars. This truck is all about destruction and mayhem. If you're stuck on the side of the road, this is the last truck you want to call for help.

• Weapons include:

- Chops: This massive and violent hydraulic claw grabs and easily crushes any of its victims.
- Steel Boot: Incredibly dangerous steel wheel boots are released and attach themselves onto enemy vehicles.
- **Towed Terror**: A towed car is menacingly released from the back of the vehicle and wipes out everything it hits.
- Ice Scream: When you hear this ice cream truck's bell ringing, you get as far away as possible. This truck may look nice and innocent from the outside, but at its core, there's no sugary center, there's nothing but sweet death for whoever gets close.

• Weapons include:

- Flavor Bombs: The weapon fires small but very nasty scoops of ice cream that severely damage enemy vehicles.
- Cotton Candy Killer: Side mounted valves that release pink, fluffy and extremely dangerous cotton candy.
- Sweet Disaster: A violent launcher catapults enormous balls of frozen ice cream onto unsuspecting opponents.

Title: Post Apocalyptic Mayhem: DLC - Chaos Pack

Genre: Action, Racing

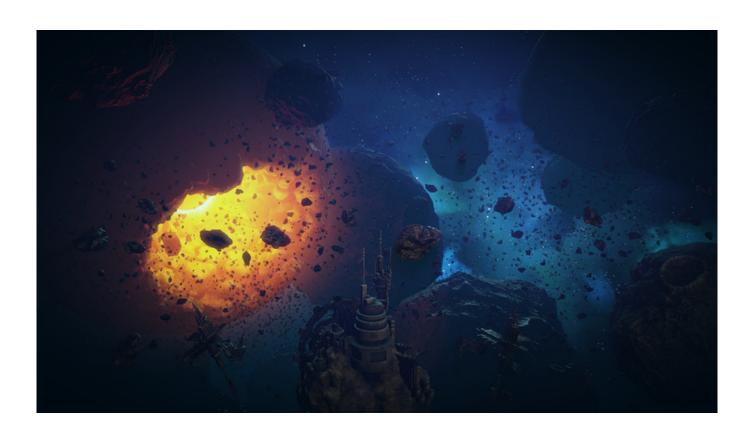
Developer: Steel Monkeys Publisher:

Next Dimension Game Adventures Ltd.

Release Date: 29 Sep, 2011

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English, French, German, Italian, Japanese, Russian







you know its good when the advertised running time is 50 minutes, but the real thing is 3 minutes. This route is very beautiful and nicely detailed. Overall this route is very well worth the money.. This game is insanely fun. It should of got more attention than it did at release. If you are bored one afternoon with friends then get a few copies of this game.. This game was pretty fun up to a certain point. But unfortunately as you get further into the game, you get where it takes like... ten minutes to kill a single guy and it's just like... REALLY? You want games which treat your time and attention with reverence, not attempting to waste them, yknow?. i love this game !!!. \\the devellopers have left that game. The tutoria doesnt start as the button isnt working. dont buy it its a trap. Book I is the perfect game to get acquainted with the series: it is easier and more forgiving.

If You like it, then You will enjoy its sequels even more.. $\u4e0d\u4e00\u6837\u7684\u620f\u753b\u9762\u64cd\u4f5c\u90fd\u5f88\u6709\u5c0f\u65f6\u5019\u6e38\u620f\u673a\u7684\u611f\u89c9\u5f88\u503c\u5f97\u73a9\u7684$

Seriously though, the developers did improve on the gameplay with the addition of comebacks. And the characters are deeper, somehow they did manage to make a mashup of Clint Eastwood and Harry Potter work. But it is also harder now to say things that are terribly inappropriate in an implicit way. Such as "your face smells of your mother", that was a favorite of mine. Not sure if this was intentional.

So the game has improved but I still miss the level of crudeness possible in the original. Oh well, at least I get to play with a greasy wizard.

A fun arcadey experience if you're looking to kill 15 minutes here and there. Great coffee break game. Wish the statues were easier to break without the strength upgrade - find that I skip them most of the time where I can. Looking for the secret level.. Honestly pretty boring after the first couple levels. If you can get it for a dollar go for it, but don't expect a ton. I cannot heap enough praise onto this game. Played it for the first time today on stream, and finished on Hard Rock mode up to Europe, and if I were to take issue with anything it's that I doubt there's ever going to be enough to satisfy my craving for content in this tremendous title.

Yes, I received this from the devloper, but I am absolutely not one to praise a product for any reason other than me loving it.

The music rocks. The writing is funny and engaging, the characters are great, there are a ton of great hidden references. You'll snap a controller or two in the harder difficulties, but that's just part of the curve;) get in and rock hard! QUINTIPO EARLY ACCESS REVIEW.

Got this game because it was on sale and looked like it would be arcadey and fun. It is basically Iron Man the flight suit game. Highly enjoyable and high replay value. Great sense of movement and speed, especially once you get the controls down. Early access but has a lot of potential and value for what is here now. A campaign mode, arcade mode, and a coming soon "relax" or free flight mode. The flight physics are different in both the campaign and arcade which forces you to adapt and change up what may have worked in the campaign but will not work in the arcade. Campaign has some good humor and nice levels, not as much content as the arcade mode, but maybe devs will add more as it is still being worked on. The arcade mode is more fast paced, with tighter controls, and not so floaty much more focus on your thursters and handling like you are truly flying, can actually get pretty tough too. Really makes you feel like you're flying around like Iron Man. I have even caught myself leaning forward in this game to enhance the sense of flight lol. For an early access title there is a lot more here than a lot of other full featured titles out now for vr. This has a campaign, great arcade mode, both with leaderboards to give you incentive to get better and beat the high scores. Also for an early access title it is nice seeing one with a fully realized menu, with graphics settings and all that jazz. Game runs great on my i5 6600k and 1070. I'd highly recommend this game if you like fun fast paced games with a good sense of movement and enjoy a decent challenge. Hoping the devs keep adding more solid content to this game, because this is looking like it'll be a very solid title to have around in your vr library.. This game is not ready - everything that was in the trailer is not in the game it is bare bones at best everything says "will be released in a later patch". I bought the game for the trailer not the future updates.

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